Tournament Regulations

The Tournament is played in accordance with the FIFA Laws of the Game and the regulations of the Royal Spanish Football Federation (RFEF) and the Catalan Football Federation (FCF). The Tournament is approved by the Catalan Football Federation (FCF) and the Royal Spanish Football Federation (RFEF). These Regulations set out the modifications that apply to the Tournament.

Age Classes

2011	**Girls**	Girls born on or after 01.01.2011	11v11	2×20min
2012	**Girls**	Girls born on or after 01.01.2012	11v11	2×20min
2013	**Girls**	Girls born on or after 01.01.2013	11v11	2×20min
2014-11	**Girls**	Girls born on or after 01.01.2014	11v11	2×20min
2014-7	**Girls**	Girls born on or after 01.01.2014	7v7	2×15min
2015-7	**Girls**	Girls born on or after 01.01.2015	7v7	2×15min
2016-7	**Girls**	Girls born on or after 01.01.2016	7v7	2×15min

1 Age check and accreditation

1.1 The age check takes place on Friday for teams arriving during the day on Friday, or on Saturday before the first match for teams arriving late on Friday.

1.2 Teams arriving earlier than Friday must make their own way to Futbol Salou for the age check on Friday.

1.3 The age check office is open on Friday from 11:00 to 18:00 and on Saturday from 75 minutes before the first match; the tournament office then remains open until the Tournament ends on Sunday.

1.4 Each player must be present in person and show proof of identity and age (passport or ID card); a clear photo of the document on a phone is accepted.

1.5 A player who cannot present a valid document cannot participate in the Tournament.

1.6 A player may play in one age class only and for one team only during the Tournament.

1.7 Team coaches must show proof of identity (passport or ID card with photo). A maximum of 2 coaches may be registered per team, and only registered coaches receive tournament wristbands.

1.8 All players and coaches must wear their tournament wristband until the end of the Tournament. Lost or broken wristbands are replaced at the tournament office on presentation of a passport or ID card (a photo on your phone or a paper copy is accepted for replacement).

1.9 If a team fields a player who is not properly registered and accredited, the team loses that match 3–0.

1.10 Clubs must obtain the authorisation of their national football association to take part in an international tournament abroad (FIFA international-match form) and upload it to their team page on myteam.info at the latest two months before the Tournament.

2 Squads and match format

2.1 11v11: minimum 13, maximum 25 players per team.

2.2 7v7: minimum 8, maximum 16 players per team.

2.3 Age dispensations: automatically granted for up to 4 players per team (2 players in 7v7) who are a maximum of one year older than the age class.

2.4 A maximum of two teams per club may be registered in each age class. The tournament organisation may make exceptions in the case of last-minute cancellations (inside two weeks before the tournament).

2.5 Minimum number of players to start a match: 7 players in 11v11 and 5 players in 7v7 (FIFA / FCF Laws of the Game). If a team is left with fewer players on the field during a match, the referee ends the match. The match is awarded to the opposing team 3–0, or with the score at the moment of stoppage if that was more favourable to them.

2.6 Matches are played with a size 5 ball (11v11) and a size 4 ball (7v7). The tournament provides the match balls (Select Super Brillant); teams must bring their own balls for warm-up. Goals follow the FCF / RFEF norms: 7.32 × 2.44 m in 11v11 and 6 × 2 m in 7v7.

2.7 Match duration is set per age class and is published in the age class information and match schedule on the tournament website - typically 2 × 20 minutes in 11v11 and 2 × 15 minutes in 7v7.

2.8 All 11v11 matches are officiated with assistant referees (linesmen).

2.9 7v7 matches are played by the same rules as a normal 11v11 match, in accordance with the FCF Football 7 Laws of the Game: play restarts with goal kicks taken by the goalkeeper with the foot from the ground, normal two-handed throw-ins are used, and the back-pass rule applies - the goalkeeper may not pick the ball up with the hands when a team-mate deliberately passes it with the foot or throws it in directly.

2.10 In 7v7, a goal cannot be scored directly from the kick-off, a throw-in, a goal kick, or from the team's own half; a direct free kick counts as a goal only if taken from the opponent's half.

2.11 In both formats, if the goalkeeper controls the ball with the hands for more than 8 seconds, a corner kick is awarded to the opposing team (IFAB Laws of the Game).

2.12 Each team plays 4–6 matches, as stated in the terms and conditions; usually five (5) matches are planned for each team. If an opponent does not appear, the match is recorded as a 3–0 win for the team present; no compensation is due, and the team may use the field for training during the allotted time.

3 Offside

3.1 The offside rule applies in 11v11 matches according to the FIFA Laws of the Game.

3.2 In 7v7 matches, offside applies only in the zone between the marked offside line and the goal line; the offside line is marked between the goalkeeper's area and the halfway line.

4 Group stage

4.1 Match won: 3 points. Match drawn: 1 point. Match lost: 0 points.

4.2 If two or more teams finish level on points, the ranking is decided in this order:

1. Goal difference in all group matches
2. Goals scored in all group matches
3. Result(s) of the match(es) between the teams concerned
4. Goal difference in the match(es) between the teams concerned
5. Goals scored in the match(es) between the teams concerned
6. Penalty shoot-out (5 kicks per team) in accordance with FIFA rules

4.3 Where an age class has more than one group, teams from the same club are placed in different groups.

5 Play-off matches

5.1 If a play-off match ends in a draw, the winner is decided directly by a penalty shoot-out: 5 kicks per team and, if still level, sudden death, in accordance with FIFA rules except as stated below. There is no extra time.

5.2 Any player correctly registered and accredited for the team and involved in the match may take a kick, including players who were on the bench when the match ended. Each kick is taken by a different player; every eligible player must kick once before any player kicks a second time.

5.3 The team may choose any eligible player as goalkeeper for the shoot-out and may change the goalkeeper between kicks in case of injury.

5.4 If the teams have an unequal number of eligible players, the referee decides the shoot-out procedure.

6 Substitutions

6.1 Substitutions are unlimited and "flying": they may be made without stopping the game and without the referee's permission.

6.2 The player leaving the field must be fully off the pitch, always through the bench zone, before the substitute enters through the same zone.

6.3 A substituted player may re-enter the match.

6.4 If substitutions are made improperly, the referee may change this procedure during the match and require substitutions to be made only with his permission, during a stoppage in play.

7 Playing fields and equipment

7.1 Matches are played on artificial and natural grass pitches. Metal studs are strictly forbidden.

7.2 All shirts must be numbered on the back, and the numbers must match the team list. Two players may not wear the same number in the same match.

7.3 If the referee decides that the two teams' kits are too similar, the team listed second in the match programme must change shirts or wear bibs.

8 Team bench

8.1 A maximum of 2 registered coaches may be on the team bench during matches, and they must be able to present proof of identity on request.

9 Cautions, sending-offs and suspensions

9.1 A player shown a red card, or two yellow cards in the same match, is automatically suspended for the team's next match.

9.2 A player who is sent off may not be replaced: the team plays with one player fewer for the remainder of the match.

9.3 The Tournament Jury may extend a suspension to further matches depending on the severity of the offence. Serious offences will be reported to the player's national football federation.

9.4 If a suspended player takes part in a match, the team loses that match 3–0, and the Tournament Jury may decide, depending on the circumstances, that the team cannot continue in the Tournament.

10 Protests

10.1 Protests must be handed to a Tournament Official in writing no later than 15 minutes after the end of the match, together with the protest fee of €200, which is refunded if the protest is upheld.

10.2 Protests against the referee's decisions are not accepted. All referees are appointed by the Catalan Football Federation.

10.3 All protests are resolved by the Tournament Jury, whose decisions are final and not subject to appeal.

11 Team behaviour

11.1 Team leaders and coaches are responsible for the attitude and behaviour of their players, staff, parents and fans towards referees, opponents, the public, the organisation and the facilities.

11.2 Improper behaviour - protests against referees' decisions on the field, confrontations with opponents or with the organisation, or threatening, abusive or violent behaviour towards referees, tournament staff or opponents, by players, coaches, parents, supporters or anyone connected to a team - is not tolerated. In serious cases the referee may suspend the match and, if play cannot safely continue, abandon it. The referee together with the Tournament Jury establishes responsibility for the abandonment - one team, both teams, or persons connected to them.

11.3 Depending on the severity of the incident, the Tournament Jury and the organisation decide the consequences - from a warning up to expulsion of the individuals involved or the whole team from the Tournament, including removal from the venues and the accommodation. If a match is abandoned for this reason, the Tournament Jury decides its result. Teams expelled from the Tournament receive no refund.

11.4 Every serious incident is reported to the club and to the club's national football federation, and teams from that club will not be admitted to future tournaments.

11.5 Violence, threats or other criminal behaviour will additionally be reported to the police (Mossos d'Esquadra). Under Spanish law against violence in sport, such conduct - including by parents and spectators - can lead to personal administrative or criminal sanctions and bans from sports venues, independent of any tournament sanctions.

11.6 Flares, fireworks, smoke bombs and any other pyrotechnic material are prohibited anywhere at the venue and will be confiscated. Spanish law prohibits bringing pyrotechnics into sports venues.

12 Trophies and awards

12.1 The four best teams of the A final in each age class receive a tournament trophy. The winners of the B, C and D finals also receive a tournament trophy.

12.2 Every player receives a medal.

12.3 In each age class the following individual awards are given:

- **Top Scorer** - If two or more players score the same number of goals, the award is decided in this order: (1) higher final position of the player's team; (2) goals scored across a higher number of different matches; (3) goals scored in the final; (4) goals scored in the semi-final.
- **Best Goalkeeper** - fewest goals conceded. If two or more goalkeepers concede the same number, the award is decided in this order: (1) higher number of matches played by the team; (2) higher final position of the team.
- **Best Player** - chosen by the Organising Committee.

13 Insurance and responsibility

13.1 All clubs must have their players insured both on and off the field. It is each club's responsibility to ensure players have private insurance: in case of injury, the European Health Insurance Card does not cover sports injuries in Spain.

13.2 The Tournament does not assume responsibility for theft or damage to property, injuries, or actions of public authorities or transport companies such as strikes or cancellations.

13.3 Clubs are responsible for the participants they register and confirm at registration that all players are physically fit for the event. The Tournament is not responsible for damage that participants cause to themselves or to other participants during the competition.

14 Schedule changes and final authority

14.1 The organisation reserves the right to modify the match programme, including group compositions, kick-off times and playing fields. Changes are notified to team managers and published on the website and official channels.

14.2 Any circumstance not covered by these Regulations is decided by the Organising Committee, whose decisions are final. The organisation may amend these Regulations for the benefit of the competition; changes will be communicated to the head of each participating team.

15 Bad weather

15.1 The safety of players, referees, staff and spectators comes first. The organisation, together with the referees and the venue, may delay, interrupt, shorten, move or cancel matches or the whole programme because of bad weather, including rain, thunderstorms, lightning, strong wind, extreme heat or an official weather warning issued by AEMET (the Spanish state meteorological agency).

15.2 If a match is interrupted and cannot be resumed, the score at the moment of interruption stands as the final result. Matches that cannot be played at all are recorded as 0–0 and each team receives 1 point.

15.3 To recover the schedule, the organisation may shorten match durations and change kick-off times, groups or fields.

15.4 If a tournament day, including the final day, is cancelled, every player still receives their medal, and trophies are still awarded, decided by the Organising Committee taking into account all matches played, the standings and the stage reached.

15.5 No compensation or refund is given for matches or activities affected by bad weather.

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